

Rules addendums:

Rules of the GAA

7.2-TCRE: Additional penalties and suspensions shall remain the perview and privlidge of the referees council, and the board of directors.

Rules of Specification

1.2 i -TCRE: High Visibility Cones may be used in place of flags.

1.7-TCRE. Substitutions do not need to travel through the Substitution zone.

2.1-TCRE: A League Team will field 11 Players rather than 15.

2.2-TCRE: Minimum players required is reduced to 9 in Summer Leagues 7 in Fall Leagues, failure to start a game with these numbers is a forfeit.

2.4 i-TCRE: There is no maximum amount of substitutions in normal time.

2.4 ii-TCRE: There is no maximum amount of substitutions in extra time.

2.4 v-TCRE: Players are not required to give substitution notes to the Referee prior to subbing.

2.5 i-TCRE: No list is required to be turned in to the referee prior to the match.

3.1-TCRE: Failure of a team to be on the field by the specified time will be considered a forfeit of the match.

3.2-TCRE i: Each period shall last 30 minutes.

3.2-TCRE ii: In cases of extreme weather, 4 periods of 15 minutes may be played instead of the standard, with intervals not to exceed 5 minutes between each period.

3.3-TCRE: In cases of extreme weather the interval time follows the rule 3.2-TCRE ii

3.4-TCRE i: League games will not enter replay or extra time.

3.4-TCRE ii: League Finals; in the event of a Draw in that Game, Extra Time shall be played.

Rules of Control:

1.2 ii-TCRE: This rule is not applicable in league play.

1.6-TCRE: The referee has 48 hours from the start of the match to turn in his report.

Rules of Fair Play:

--No changes--

What these changes mean:

Players are not required to check in when subbing, and teams are unlimited in the number of substitutions they may use.

League Games will be played by 11 players per team. Teams with fewer players than this may elect to start with fewer players; as few as 9 in summer and 7 in fall. Any number less than this is a forfeit.

Games will start at the posted start time. Teams not fielding a team at this point are considered to have forfeited

Water breaks for extreme weather are permitted, and covered under the rules.

Referees will turn in a report within 48 hours of the start of the match.

League Draft and Team Rules:

1. The TCRE league will consist of 4(XXX) teams

A: Teams will be named after sponsors as chosen by the Board.

i: Bennet's (blue)

ii:Dixies (red)

iii:Gabe's (white)

iv:Shamrocks (green)

v: TBD (TBD)

vi: TBD (TBD)

2. Each Team will have two (2) Captains.

A: The first Captain is chosen by the board. The second captain by that captain.

B: These Captains, with the league Commissioner, and Referee Chair make up the competition committee.

C: under the Direction of the competition committee the Captains will draft their teams following the approved Draft Process by XX/XX/XX

3. The draft shall follow the following process.

A: the draft will only be attended, by the competition committee, and the board. No other visitors are allowed.

B: The Captains will randomly determine the pick order, and follow it in a “snake” format, i.e.: 1,2,3,4,4,3,2,1 etc...

C: All eligible players will be drafted by a team.

D: Prior to the draft the Competition committee will contact all members of the TCRE club, and determine their eligibility. A master draft list of all available players will be distributed to each and every captain no less than 24 hours prior to the draft.

i) players with special eligibility restrictions will be noted on the master draft list.

ii) players with special draft restrictions or requests will be noted on the master draft list

iii) any additional information about a players possible eligibility or ability to play in the league will be clearly stated on master draft list.

iv) intentionally withholding information about another player’s ability to play in the league is punishable by the competition committee.

4. Player eligibility requirements for the draft:

A: Current/active (player) member of TCRE

B: Aged 16 (?) or older

C: Not John Byers

D: Not Currently under suspension from play for a duration exceeds the season’s length.

E: Has not officially resigned from playing.

5. Player eligibility requirements for play in the TCRE League.

A: Either a fully paid member of TCRE, or a member in good standing as determined by the board.